

Manual Test Plan

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1. Make sure the entered names pop up with the GUI. - Figure 1



Figure 1: GUI

2. Click on a square to highlight the piece to move. - Figure 2



Figure 2: Highlighted Square

3. Make a legal move to move the piece. - Figure 3



Figure 3: Legal Move

4. Make an illegal move to prompt error message. - Figure 4

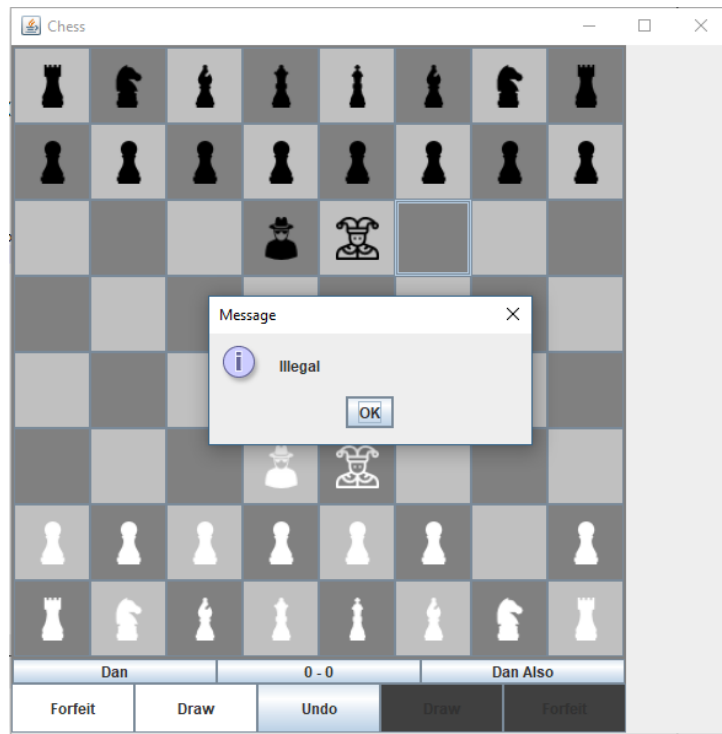


Figure 4: Illegal Move

5. Finish the game to prompt end game message. - Figure 5

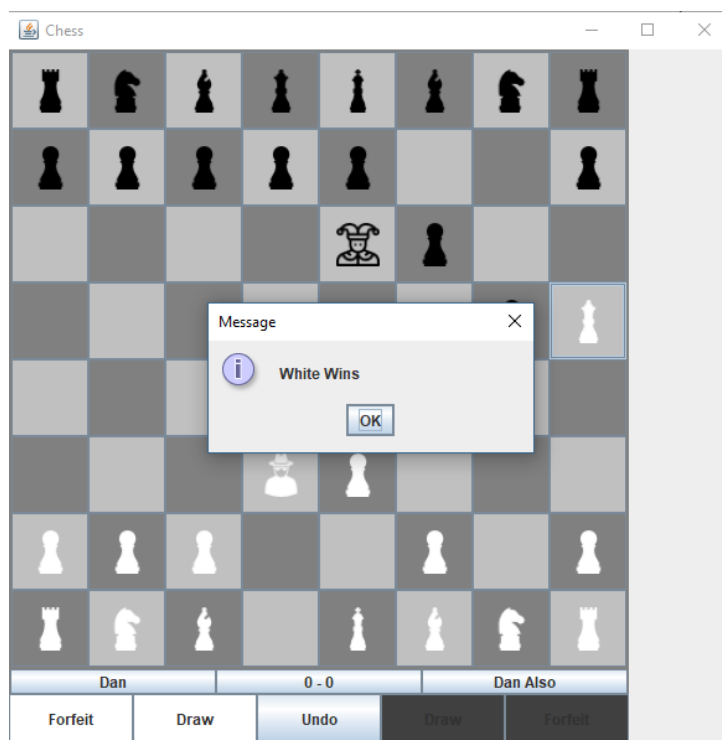


Figure 5: End of Game

6. Verify correctness of score and play around with draw, forfeit, and undo controls. - Figure 6

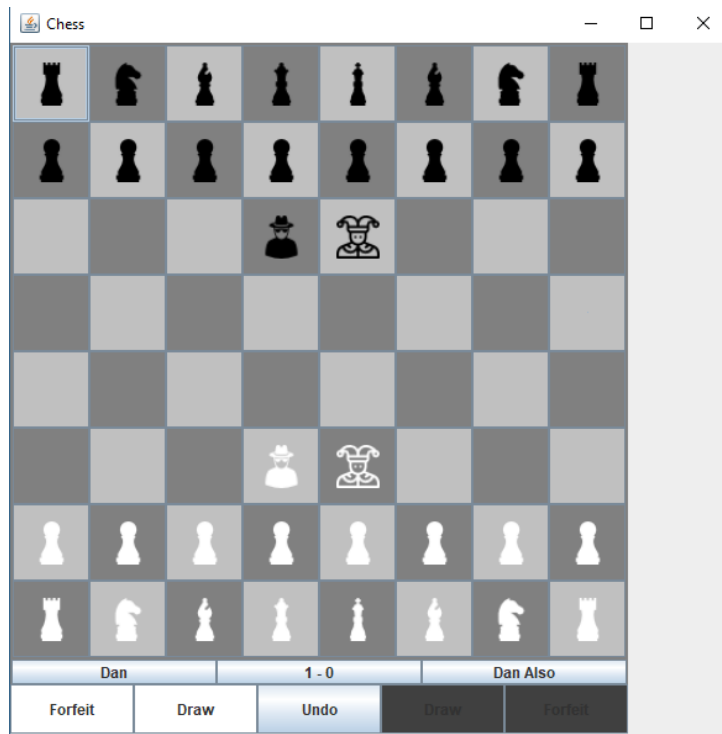


Figure 6: Updated Score